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OBJECTIVE: Senior Design Position

EXPERIENCE: Sony Computers Entertainment America, FPQA Analyst

Dec '06 - present

Assist Lead Engineer in managing test team. Communicate with producers and associate producers to carry out requested tasks by managing small teams to complete with quick turnaround times and accuracy. Communicate with project coordinator in resolving legal and technical requirements issues. Mentor in bug writing and research. Test game software for bugs, including online connectivity for online titles, and log bugs accordingly into bug database.

Sony Computers Entertainment America *through Nelson Associates, Inc.*, FPQA Analyst

Aug '03 - Octc '04, Mar '05 - Jun '06, Sep '06 - Dec '06

Responsible for evaluating the game for functionally and design recommendations. Provided a written report detailing the findings of the evaluations.

Nurserymen's Exchange, Inc., Senior Designer

Mar '01 - Oct '02

Designed layouts and artwork for NEI catalogs and printed collateral pieces for presentational materials. Designed packaging and labels for various clients; Target, Home Depot, and etc. Art directed photographers and managed coordination with vendors including pre-press and printers.

Quios, Inc., Senior Designer

Mar '00 - Nov '00

Design layouts and artwork for Quios website, this includes translation of artwork for seven languages. Also, created banner ads, designed corporate collateral pieces and printed marketing advertisements.

Animatrix Inc., Design Consultant

Sep '97 - Jan '00

Designed, developed, implemented visual architecture, navigation, content, and user interface for SprocketWorks CD. Position included planning and managing the coordination of programmers, content writers, and beta testers and the training and supervision of junior designers.

Animatrix Inc., Designer

Oct '96 - Jun '97

Design websites, include conceptual ideas, artworks and layouts, also finalized artwork for HTML and shockwave movies.

Paul Tsang, Freelance

Feb '96 - Sept '96

Design brochure and catalog layouts, create three dimensional packages and identities for various clients, finalize designs for printer, and press check.

Profile Design, Freelance

Nov '95 - Dec '95

Design layouts, create and design three dimensional packages for various jobs, also finalized designs for printer.

Tsang, Propp and Guerin Design, Assistant Designer

Aug '93 - Aug '94

Produced presentation comps for clients, finalized designs on the Mac for pre-press, assisted in client presentations, invoiced clients as well as get estimates and press check.

EDUCATION: Academy of Art College

May '95

Bachelor of Fine Arts in Graphic Design